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Lihuel Santiago Almada

Systems Engineer

Diveria - Fullstack Engineer (May 2024 - now)

- In charge of a mobile project in React Native - [Evil apples](#)
- Team Lead of a web project in Next.js with Payload - [Buquebus](#)

Dooiu - Mobile Developer (February 2023 - now) - Part time

- In charge of everything related to Apple in React Native
- Participant in events such as the WebSummit to find potential investors
- Teamwork method: Working with people from different time zones (almost 6 hours difference)
- Train a developer from the Netherlands, where I explain advanced concepts of Git, React Native, and Jira

Waia - Tech Lead (February 2023 - May 2024)

- In charge of deploying all android and ios apps on their corresponding platforms
- Teach agile methodologies (scrum/kanban) used together with the main project leaders to be aligned

UAI - Auxiliary Student (April 2016) | Assistant Teacher (December 2021 - April 2023)

Managing all projects carried out in one subject of the university, called NarrativasLab. Students developed a game from a text or book proposed by the teachers. All projects can be found here: <https://narrativaslab.itich.io/>
One example project [Once a Thief Always a Thief](#) - Suspense game developed in Unreal Engine 4 (2021)

NTT DATA Europe & LATAM - Fullstack Engineer (April 2022 - February 2023)

Highlighted project: Telefónica, app: Mi Movistar Argentina [Android](#) - [iOS](#)

- Deploy Android and IOS apps on their corresponding platforms
- Evolution of the Frontend project, developed in Next.js x React
- Creation and evolution of vital services for the entire project in Node.js uploaded to openshift

Terragene - AI Analyst and Mobile Development (January 2021 - April 2022)

- Application development in React Native with expo and Web Development in React
- AI Development in Python
- Manage internal projects by speaking with product specialists

Neon Dodge - Video Game Development and Design (2014 - 2015)

Arcade game developed in GameMaker Studio, deployed for Android and desktop

Skills

- | | | | |
|----------------------|---------------------------------|--------------------|----------------|
| ✓ Fast learner | ✓ Problem solving | ✓ Mentoring | ✓ Python |
| ✓ Strategic planning | ✓ Pragmatic thinking | ✓ Coaching | ✓ JavaScript |
| ✓ Team player | ✓ Inclusive leadership | ✓ Adaptability | ✓ TypeScript |
| ✓ Lean mindset | ✓ Change Management | ✓ Agile principles | ✓ Swift |
| ✓ Active listening | ✓ Project Management | ✓ Team leadership | ✓ Node.js |
| ✓ Abstract thinking | ✓ Test-driven development (TDD) | ✓ SQL | ✓ React-native |

Education

[Systems Engineer](#) at Universidad Abierta Interamericana with honors (2017- 2021)

Languages

English and Spanish